

LOCAL CHAMPIONSHIP RULES

1. GREEN IS OUT

If any part of your body touches green the obstacle will be classed as a miss

2. LATE ARRIVAL

All competitors must arrive prior to their start time. Late arrival may result in disqualification

3. OUT NO CHALK & NO GLOVES

Helping to keep all competitors on an even playing field

4. FOOTWARE

For safety reasons competitors must always wear shoes during the race

5. SCORING

If an obstacle has been completed successfully the official will call "pass". If the obstacle has not been completed successfully the official will call "miss"

6. SECOND CHANCE

If you miss an obstacle you can choose to try again. Maximum of one retry per obstacle. Clock continues

7. OUT OF BOUNDS

If at any point a competitor uses part of the structure/frame to complete an obstacle that obstacle will be classed as failed

8. NINJA PARC CHAMPION

The ninja that finishes with the most points will be crowned Local Ninja Parc Champion. In the event of a draw the ninja with the fastest time wins

9. OFFICIALS DECISION IS FINAL

You must always follow the direction of your official
